

UNSMILING

Items Needed: None

1. Two lines of players face each other. The first person starts the long walk between the two lines with a straight face.
2. The players in the two lines must get that straight-faced player to crack a smile but may not touch him or her.
3. The poker-faced player must look at the players in the line, who can do any silly thing to make that gloomy person smile.

