

# SECRET AGENT

**Items Needed:** Open Area

Begin by standing in a circle. Tell everyone that there is someone in the group out to get them – a "secret agent" – and only they know who that person is. Each person also has a "bodyguard" who only they know about.

Then, quietly, without pointing and without telling anyone, each individual picks who their "secret agent" is for this game. After everyone seems to have made a selection, have them then select another individual – quietly, without pointing and without telling anyone – who will serve as their "bodyguard" for the activity.

After everyone has made their selections let them know that they are now free to move around, but they must keep their "bodyguard" between themselves and their "secret agent" at all times. This can get pretty funny and interesting as people move about. It often turns into chaos because of the odd combinations of "bodyguards" and "secret agents."

Stop the game when you feel like it's over.

(Peter Hurst and Michael Matier, Cornell University, Institutional Planning and Research, 440 Day Hall, Ithaca, NY)

